## **Specifications**





General		Recorder BR-D92E	Player BR-D52E	Recorder BR-D85E	Recorder BR-D80E	D-9/S-VHS Player BR-D51E*	Player BR-D50E	
Rec/PB time		124 min. (DS-124)		$\leftarrow$	←	$\leftarrow$	<b>←</b>	
FF/Rew time		3 min. (DS-124	3 min. (DS-124)		←	←	$\leftarrow$	
Picture search	1	±32 x visible picture		←	←	$\leftarrow$	$\rightarrow$	
Slow motion		±1/3 x with full	picture quality	(remote required	) ←	$\leftarrow$	$\rightarrow$	
Tape		1/2 inch metal	particle	<b>←</b>	<b>←</b>	←	<b>←</b>	
Tape speed		57.737 mm/s	<b>←</b>	←	←	←	<b>←</b>	
Tracks (video	Tracks (video / audio)		$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\rightarrow$	
Track pitch			←	←	←	←	←	
Control track		1	$\leftarrow$	<b>←</b>	<b>←</b>	<b>←</b>	<b>←</b>	
Audio cue tracks		2	←	←	←	←	←	
Head drum diameter		62 mm	←	←	←	←	<b>←</b>	
Head rotation		4500 rpm	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\rightarrow$	
Dimensions		429 (W) x 188 (H) x 567 (D) mm (16-15/16" x 7-7/16" x 22-3/8") ←						
Weight		25 kg	24 kg	23 kg	23 kg	23 kg	22 kg	
		(55.1 lbs)	(52.9 lbs)	(50.7 lbs)	(50.7 lbs)	(50.7 lbs.)	(48.5 lbs.)	
Power consumption		180 W	160 W	180 W	180 W	180 W	160 W	
Power requirement		AC 220 to 240	V 50/60 Hz	<b>←</b>	<b>←</b>	<b>←</b>	<b>←</b>	
Temp			1°F to 104°F)	←	←	←	<b>←</b>	
	Storage	-20°C to 60°C	(-4°F to 140°F)	<b>←</b>	←	<b>←</b>	←	
Humidity		30% to 80%		$\leftarrow$	←	←	<b>←</b>	

## Video

VIUCU							
Sampling		4:2:2 8-bit	←	<b>←</b>	←	←	←
	Υ	13.5 MHz	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
R-Y/B-Y		6.75 MHz	←	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
Compression		3.3:1 DCT ba	ased intraframe c	oding	$\leftarrow$	←	←
Data rate		50 Mbps	←	$\leftarrow$	$\leftarrow$	$\leftarrow$	←
Frequency	Y	25 to 5.75 MH	Iz, +0.5 / -2.0 dB	25 to 4.5 MHz	z, +1.0 / -2.0 dB	←	←
response (SDI		(analogue out	)	(analogue out	t)		
in, analogue out)	R-Y/B-Y	25 to 2.75 MI	Hz, +/-1.0 dB	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
S/N (SDI in analogue out)		55 dB	←	<b>←</b>	←	←	←
Pre-read window		5H	-	2H	-	-	-
SDI I/O (unbalanced)		option w/ em	beded audio	Standard	option	option	option
Analogue I/O	Composite	1Vp-p	← (out)	<b>←</b>	$\leftarrow$	← (out)	← (out)
(75 ohms	Y/C:	Not	Not	Y: 1 Vp-p,	$\leftarrow$	← (out)	← (out)
unbalanced)		available	available	C: 0.3 Vp-p (Burst)			
	Component	Y: 1 Vp-p	← (out)	$\leftarrow$	$\leftarrow$	← (out)	← (out)
		R-Y / B-Y: 0.7 Vp-p					
	Reference	0.45Vp-p (loc	op)	$\leftarrow$	←	$\leftarrow$	$\leftarrow$

Video Control Adjustment range

System sync phase	±3 nanoseconds or more	<b>←</b>	<b>←</b>	$\leftarrow$	<b>←</b>
System SC phase	360 degrees or more	<b>←</b>	<b>←</b>	<b>←</b>	<b>←</b>
Video phase	±1.0 nanoseconds or more	<b>←</b>	<b>←</b>	<b>←</b>	<b>←</b>
Video level	±3 dB or more	±3 dB or more		←	<b>←</b>
		(remot	e required)		
Chroma level	±3 dB or more	±3 dB or more		←	←
		(remot	e required)		
Setup level	0 mV or less to 100 mV	0 mV c	or less to 100 mV or	←	←
		more (	remote required)		

## Audio

System	4ch PCM, 32/4	48 kHz, 16 bit	2ch PCM, 48 l	KHz, 16 bit	←	$\leftarrow$
Frequency response	20 to 20,000 H	Hz +1/-1.5 dB	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
Dynamic range	More than 85	dB (at 1 kHz)	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
Distortion	Less than 0.19	% (1 kHz at oper	ation level)	←	←	$\leftarrow$
Crosstalk	Less than -75	dB (at 1 kHz)	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
Headroom	18 dB	$\leftarrow$	20 dB	$\leftarrow$	$\leftarrow$	$\leftarrow$
Emphasis	Automatic swi	tching in play	$\leftarrow$	$\leftarrow$	←	$\leftarrow$
Wow and flutter	Below measur	able level	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$
SDI I/O	option	option	option	option	option	option
	(embedded)	(embedded)				
Analogue input	Line: -6 / 0 / +4 dB high impedance balanced ← ← ← ←					
Analogue output	Line: -6 / 0 / +4 dB high impedance balanced ← ← ← ←					
Monitor	-6 dB low impedance balanced			$\leftarrow$	$\leftarrow$	$\leftarrow$
Headphones	Infinity to -20 of	dBs, 8 ohms	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\leftarrow$

\* D-9 specifications only.

